

# Continuous hard-to-invert functions

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# Outline

- 1 Fuzzy vault problem
  - Fuzzy vault
  - Polynomial candidates
- 2 Tropical circuits and interactive protocols
  - Tropical and supertropical circuits
  - An interactive protocol

# Motivation

- Many important cryptographic applications require the underlying primitives to possess some continuity properties.
- Biometrics: fingerprints, retina scans, and human voices change a little over time, and the conditions are also never exactly the same.
- For biometric applications, *continuous* cryptographic primitives would be of great interest.

# Fuzzy vault scheme

- [Juels, Sudan, 2006]: fuzzy vault scheme – a discrete version of continuity.
- A set of features (minutae) is close to another set if their intersection is large and their set difference is small.
- The protocol was further advanced and implemented, but then...

# Fuzzy vault scheme

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- The protocol was further advanced and implemented, but then...
- [Schreier, Boulton, 2007]: “Cracking Fuzzy Vaults...”.
- [Poon, Miri, 2009] – another attack.
- We propose an idea for cryptographic primitives continuous in the common sense of the word.

# Polynomial systems

- Candidate 1: a polynomial mapping  $f : R^n \rightarrow R^m$  for  $m > n$  (for example,  $m = n + 1$ ) for some ring  $R$  (we usually take  $R = \mathbb{R}$  or  $R = \mathbb{C}$  and assume that  $f$  has integer coefficients).
- Inverting  $f$  is equivalent to solving a (slightly) overdetermined system of polynomial equations:

$$\begin{aligned}
 f_1(x_1, \dots, x_n) &= y_1, \\
 f_2(x_1, \dots, x_n) &= y_2, \\
 \dots & \quad \dots \\
 f_m(x_1, \dots, x_n) &= y_m.
 \end{aligned}$$

# Polynomial systems

- How do we solve polynomial equations?
- Worst-case: NP-hard already for quadratic equations (finite field, rational numbers, algebraic numbers, Turing machine or Blum-Shub-Smale model in an arbitrary field).
- Over a finite field, if  $m$  is much larger than  $n$ , we can linearize: XSL method.
- Systems of  $n$  homogeneous equations in  $n + 1$  variables: Shub-Smale homotopy method with average-case complexity  $N^{O(\log \log N)}$ , where  $N$  is the dimension of the space of all such homogeneous polynomial maps  $f : \mathbb{C}^{n+1} \rightarrow \mathbb{C}^n$  [Bürgisser, Cucker, 2010].

# Polynomial systems

- For overdetermined systems we basically only have Newton's method and variations.
- Newton's method has to start in a small enough neighborhood around the zero in question; there are estimates on the size of the neighborhood [Dedieu, Smale, 1999].
- To make a polynomial system hard, we need to:
  - make  $N$  large (increase the degree and dimension of the system);
  - consider a system with many local minima to make Newton's method fail.



# Arithmetic circuits

- To increase degree, we specify polynomials with arithmetic circuits.
- Some polynomials of very large degree have compact circuit representations.
- Example:  $(x + y)^{2^n}$  has a small circuit representation.
- Many natural questions about circuits in this representation become computationally hard.
- E.g., deciding whether a given polynomial is zero is hard for  $\mathbb{P}^{\#P}$  [Koiran, Perifel, 2007].

# Continuity modulus

- To use a continuous hard-to-invert function, we have to specify an estimate on the continuity modulus

$$\omega(f, \delta) = \sup_{|u-v|<\delta} |f(u) - f(v)|,$$

where  $\delta$  is the maximum distance from the exact stored “password” that should still admit legitimate authentication.

- Consider a polynomial defined over a compact domain  $\Omega$  (of meaningful values of  $f$ ).

# Continuity modulus

- We can get an upper bound by induction on the circuit size:
  - 1 for input variables (resp, constants) the continuity modulus is 1 (resp., 0);
  - 2 for a summation gate,  $w_{f+g} \leq w_f + w_g$ , so we get a new upper bound by summing the incoming upper bounds;
  - 3 for a multiplication gate,

$$w_{fg} \leq w_f \sup_{x \in \Omega} g(x) + w_g \sup_{x \in \Omega} f(x),$$

where the supremum can also be estimated inductively:

$$\sup(f + g) \leq \sup f + \sup g, \quad \sup(fg) \leq \sup f \sup g.$$

# Continuity modulus

- However, this bound becomes less and less exact as the size of the circuit grows, and in certain cases it can result in an unacceptably forgiving system.
- But for a specific  $x \in \Omega$ , we can estimate the continuity modulus as the derivative at point  $x$  which can be computed recursively:

$$(f+g)'(x) = f'(x)+g'(x), \quad (fg)'(x) = f'(x)g(x)+f(x)g'(x).$$

# Protocol

- A simple authentication protocol. Alice ( $A$ ) wants to authenticate with a server ( $S$ ) using her biometric data.
- At the beginning of the protocol,  $S$  stores the biometric data  $x$ , and Alice possesses her data  $x'$ , presumably close to  $x$ .
  - ①  $A$  initiates the protocol and represents her biometric data as a vector  $x' \in \mathbb{C}^n$ .
  - ②  $S$  randomly selects an arithmetic circuit  $f$  with  $n$  input variables and sends a representation of this circuit to  $A$ .
  - ③  $A$  randomly selects a vector  $r \in \mathbb{C}^n$  and a scalar  $\alpha \in \mathbb{C}$  (this is analogous to random padding), computes  $f(r + \alpha x')$  and transmits  $(r, \alpha, y)$  for  $y = f(r + \alpha x')$ .
  - ④  $S$  computes  $\omega$ , the continuity modulus at point  $r + \alpha x$ , and checks that  $\|y - f(r + \alpha x)\| \leq \omega \epsilon$ . If so,  $S$  accepts the authentication of  $A$ .
- How do we “randomly select a circuit”?

# Key generation

- Circuits are directed graphs.
- We build a random circuit node by node.
- Each node is labeled by a pair  $(s, d)$ , where  $s$  is one of  $x_j$ ,  $+$ , or  $\times$ , and  $d$  is a natural number representing the “formal degree” of this node.

# Key generation

- 1 Generate the graph  $(G, E)$  with  $n + c$  vertices,  $n$  with labels  $(x_i, 1)$  and  $c$  with labels  $(\pm 1, 0)$ .
- 2 Choose outdegrees  $k_i$  uniformly from  $1..K$  for each vertex and initialize  $k_i$  “stubs” for each potential outgoing edge.
- 3 Until  $m$  outputs are generated:
  - 1 Add a new node  $x$ ,  $G := G \cup \{x\}$ , select its label, select two parents  $y$  and  $z$  uniformly from the “stubs” available at previous vertices, add the corresponding edges  $E := E \cup \{(y, x), (z, x)\}$ , and delete one “stub” from  $y$  and  $z$  each.
  - 2 Compute the formal degree  $\text{fdeg}(x)$ :
 
$$\text{fdeg}(x) = \begin{cases} \max\{\text{fdeg}(y), \text{fdeg}(z)\}, & \text{if } x \text{ is a } +- \text{-vertex,} \\ \text{fdeg}(y) + \text{fdeg}(z), & \text{if } x \text{ is a } \times \text{-vertex.} \end{cases}$$
  - 3 Compute the continuity modulus  $w_x$ .
  - 4 If  $\text{fdeg}(x) \geq \lfloor \frac{D}{2} \rfloor + 1$ , mark  $x$  as an output and do not generate outgoing “stubs” for it. Otherwise, generate  $k$  outgoing “stubs”, where  $k$  is chosen uniformly from  $1..K$ .
- 4 Delete remaining “stubs” and output  $(G, E)$ .

# Protocol

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- What does an adversary have to do?



# Protocol

- A passive adversary in this protocol has to solve a system of polynomial equations  $f(r + \alpha x) = a$  with respect to the unknown  $x$  for  $f$  specified as an arithmetic circuit.
- If a passive adversary has observed  $k$  runs of this protocol for the same server and agent, he faces a problem of solving a system

$$f^1(r^1 + \alpha^1 x) = a^1, f^2(r^2 + \alpha^2 x) = a^2, \dots, f^k(r^k + \alpha^k x) = a^k.$$

- Note that it is hard for an adversary to linearize because the monomials of  $f^i$  are numerous and, even better, unknown.

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# How do we spoil Newton's method?

- We said that, to defeat Newton's method, we'd like to make sure  $f$  has a lot of local minima, so gradient descent has low probability of success.
- But it would be even better if  $f$  had no gradient at all! (or, at least, was not differentiable often enough)
- That's why we consider *tropical* constructions.

# Tropical and supertropical circuits

- Tropical algebras are based on the *tropical semiring* (also known as the min-plus algebra) which is a subset of reals with an infinity point closed under addition, with two operations:

$$x \oplus y = \min(x, y), \quad x \otimes y = x + y.$$

- A tropical monomial:

$$m = a \otimes x_{i_1} \otimes \dots \otimes x_{i_n} = a + x_{i_1} + \dots + x_{i_n}, \quad 1 \leq i_j \leq n.$$

- A tropical polynomial

$$p = m_1 \oplus \dots \oplus m_k = \min(m_1, \dots, m_k)$$

is a concave piecewise linear function with several discontinuity regions.

# Tropical and supertropical circuits

- For our continuous cryptographic constructions, we extend the tropical semiring by regular multiplication and call the resulting extended semiring  $(A, \cdot, \otimes, \oplus)$ ,  $A \subseteq \mathbb{R} \cup \{\infty\}$ , a *supertropical algebra*.
- A supertropical monomial is in fact a polynomial

$$m(x_1, \dots, x_n) = x_1^{i_{11}} x_2^{i_{12}} \dots x_n^{i_{1n}} \otimes \dots \otimes x_1^{i_{m1}} x_2^{i_{m2}} \dots x_n^{i_{mn}}.$$

- A supertropical polynomial

$$p(x_1, \dots, x_n) = m_1(x_1, \dots, x_n) \oplus \dots \oplus m_k(x_1, \dots, x_n)$$

is a minimum of several polynomial functions, i.e., a piecewise polynomial function which is not necessarily concave anymore and still has a lot of discontinuity regions.

# Tropical and supertropical circuits

- The protocol remains the same, only circuits are now supertropical (fdeg and continuity modulus for a  $\oplus$ -gate are just max of its parents).
- As for the underlying problem, much less is known than for regular polynomials, but these are hard problems.
- There is currently no polynomial algorithm for solving even *linear* tropical systems; only very recently weakly polynomial algorithms appeared [Grigoriev 2010; Akian, Gaubert, Guterman, 2011].
- Tropical polynomial systems are obviously NP-hard; there are no known good algorithms.
- For supertropical linear and polynomial systems, nothing is known (except that they are obviously at least as hard as tropical ones).

# An interactive protocol

- We suggest a candidate interactive protocol, too, following [Grigoriev, Shpilrain, 2009].
- It relies upon the hardness of matrix conjugation.

# An interactive protocol

- 1 Alice's public key is a pair of matrices  $(A, X^{-1}AX)$ , where  $A \in G$ ,  $X \in G$ ; Alice's secret key is the matrix  $X$ .
- 2 For his challenge, Bob selects a random matrix  $B \in G$  and a random non-invertible endomorphism  $\varphi$  of the ring  $G$ . Bob sends  $B$  and  $\varphi$  to Alice.
- 3 Alice responds with random positive integers  $p$  and  $q$  and asks Bob to send back random nonzero constants  $c_1$ ,  $c_2$ , and  $c_3$  so that the new (better randomized) challenge is  $B' = c_1A + c_2B + c_3A^pB^q$ .
- 4 Alice responds with  $\varphi(X^{-1}B'X)$ .
- 5 Bob selects a random word  $w(x, y)$  (without negative exponents), evaluates

$$M_1 = w(\varphi(A), \varphi(B')), \quad M_2 = w(\varphi(X^{-1}AX), \varphi(X^{-1}B'X)),$$

and computes their traces. If  $tr(M_1)$  is sufficiently close to  $tr(M_2)$ , Bob accepts authentication, otherwise he rejects.



# An interactive protocol

- We propose to use this protocol for multivariate polynomials over an infinite field  $\mathbb{F}$ .
- Note that for an infinite field itself, the adversary could compute the private key  $X$  from the public key  $(A, C)$ , find the space of solutions for the equation  $AX = XC$  and sample a matrix  $X'$  at random; with probability 1,  $X'$  will be nondegenerate.
- But for polynomial rings, a random matrix is invertible with probability zero (its determinant must have degree zero).
- Unfortunately, over the (super)tropical semiring the protocol does not work at all: the only invertible tropical matrices are monomial [Butkovic, 10].

Thank you!

**Thank you for your attention!**