Stevens online post-quantum cryptography seminar

Algebraic (numerical) solvers for certain lattice-related problems

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Outline

1 Introduction

- 2 Algorithm for BSIS
- 3 Algorithm for BLWE
- 4 The REAL motivation and new results

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- This worked was most done in 2006 while visiting TU Darmsatdt as a Humboldt fellow.
- I would like to thank the people with whom I had useful discussions, in particular, Richard Lindner, Alexander May, Ralf-Philipp Weinmann.
- Part of results were presented in IEEE Information Theory Workshop 2011 in Paraty, Brazil

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Part is a joint work with Dieter Schmidt.

The SIS problem.

- Let q be a prime number.
- A $\in \mathbb{Z}_q^{n \times m}$, where A is chosen from a uniform distribution over $\mathbb{Z}_q^{n \times m}$.
- $\Lambda_q^{\perp}(A) = \{ \vec{x} \in \mathbb{Z}^m : A \vec{x} \equiv \vec{0} \in \mathbb{Z}^n \pmod{q} \}$ is an m-dimensional lattice.

The SIS problem is to find a vector $\vec{v} \in \Lambda_q^{\perp}(A)$ with $\|\vec{v}\|_p \leq \beta$.

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The lattice

Let $V_1, ..., V_d$ be a basis of $\Lambda_q^{\perp}(A)$ over $\mathbb{F} = F_q$. The lattice over integer ring is spanned by



where

$$E_i = (0, ..., 1, 0, ..., 0).$$

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d = m - n.

The NTRU lattice is spanned by the rows of matrix in the following form:

$$\begin{pmatrix} I_n & H \\ 0_n & qI_n \end{pmatrix},$$

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where I_n is the nxn identity matrix, 0_n is the nxn identity matrix and q is not necessarily a prime number.

The key property here is that there is a nonesero short vector v in the space

$$\mathbf{v}=(\mathbf{v}_1,...,\mathbf{v}_n),$$

where $|v_i| \le 1$, namely v_i can only be 1,0,-1, and there should 1/3 of them to be 1,0,-1 equally. Namely we have that

$$\|\vec{\mathbf{v}}\|_{\infty} \leq 1 = \beta.$$

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To break NTRU can be reformulated as certain type of SIS problem due to Coppersmith and Shamir.

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This is the origin motivation of our work in Darmstadt.

The BSIS problem.

 $p = \infty, \ 2\beta + 1 < q$

$$m > \text{or} \approx Q(m - n, D),$$

where

$$D = 2\beta + 1 < q,$$
$$Q(y) = {D \choose y + D} = \frac{(y + D)!}{D!(y - 1)!}.$$

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LWE problem can be described as follows.

- a parameter *n*, a prime modulus q , and an "error" probability distribution κ on the finite field \mathbb{F} with q elements.
- Let Π_{S,κ} on F_q be the probability distribution obtained by selecting an element A in Fⁿ_q randomly and uniformly, choosing e ∈ F_q according to κ, and outputting (A, < A, S > +e), where + is the addition that is performed in F_q.
- An algorithm solves LWE with modulus q and error distribution κ, if, for any S in Fⁿ_q, with an arbitrary number of independent samples from Π_{S,κ}, it outputs S (with high probability).

The lattice

The lattice is spanned the rows of

$$A = \left(\begin{pmatrix} (A_1, -b1) \\ \cdot \\ \cdot \\ (A_N, -b_n) \end{pmatrix} \right)^t.$$
$$(S, 1) \times A = -E,$$

where

$$E = (r_1, ..., r_N).$$

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BLWE problem can be described as follows.

■ A subclass of the LWE problems, which, we call, the learning with bounded errors (LWBE) problems, namely the errors from the queries do not span the whole finite field but a fixed known subset of size *D* (*D* < *q*).

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3 parameter *n*, *m*, a prime modulus *q*, and a fixed positive integer β and $2\beta + 1 < q$.

• The vector \vec{X} is a short solution to the equation:

$$A(x) = 0.$$

where

$$\vec{x} = (x_1, x_2, \cdot, \cdot, \cdot, x_m)^t.$$

• \vec{v} is bounded in the I_{∞} norm β implies that

$$\prod_{j=-\beta}^{j=\beta} (x_i - j) = 0.$$
 (1)

This is a set of *m* degree *D* equations with m - n variables.

- By linear substitution, we have a set of
 - 1) m degree D equations;
 - 2) m-n variables.
- In general, we can also try to solve this set of equations by Groebner basis solvers, and the complexity can be vastly different.
- If the short vector entries can only be 0, 1, we have a set of quadratic equations, which therefore relies on the same security assumption as the multivariate public key crytosystems.

- By linear substitution, we have a set of
 1) m degree D equations;
 - 2) m-n variables.
- If m is sufficiently large in comparison with m n, GB solver becomes solving by linearization.

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How to solve BLWE



$$\prod_{k=1} (\sum_{i=1}^{k} a_{i,j} x_j - b_i + e_k) = 0, \qquad (2)$$

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where $A_i = (a_{i,j})$, $\{e_i\}$ is the set of all possible errors.

How to solve BLWE

- we have
 - 1) n variables;
 - 2) N degree D equations.
- In general, we can also try to solve this set of equations by Groebner basis solvers, and the complexity can be vastly different.

How to solve BLWE

- we have
 - 1) n variables;
 - 2) N degree D equations.
- N is much large than n, GB solver becomes solving by linearization.

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■ parameters: *n*, *p* and *q*, where *p* and *q* have to be relatively prime. *q* is either a prime number or $q = 2^n$, but here we will concentrate on the case where $q = 2^n$, which is the case suggested for practical applications.

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The NTRU with message in tenary

One works over the ring

$$R = Z_q[x]/(x^n - 1)$$

with the coefficients defined over the ring (or field) $Z/qZ = Z_q$.

The polynomials are expressed the form

$$a(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{n-1} x^{n-1}$$

with the coefficients represented in the symmetric form, that is

$$\lfloor \frac{q-1}{2} \rfloor \leq a_j \leq \lfloor \frac{q}{2} \rfloor$$
 for $j = 0, \dots, n-1$.

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- We select two "small" polynomials f and g such that a third of the coefficients are chosen to be -1, another third 1, and rest are set to 0.
- f has to be invertible mod q and also mod p, that is, polynomials fq and fp have to be found so that

 $f_q \times f = 1 \mod q$

and

$$f_p \times f = 1 \mod p$$
.

• To simplify, one usually select instead a small polynomial F and to set then f = 1 + pF so that automatically $f_p = f$. One then computes $h = pf_q \times g \mod q$.

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The public key is h.
 The secret key is F and g.

In this case, one selects:

$$p=2+x.$$

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• F and g can be selected with coefficients either 0 or 1.

The NTRU attack in terms of lattice

- *H* a nxn circular matrix.
- Find a short vector S such that S is short;
 S × H(mod(q)) is also short.

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The NTRU lattice

$$A = \begin{pmatrix} I_n & H \\ 0_n & qI_n \end{pmatrix}$$

$$X = (x_1, .., x_{2n})$$

such that $Y = X \times A$ is short.

We will look only at the binary case.

To find the secret key is to factor

$$h(x) = pg(x) \times f_q(x)$$

Let

$$F(x) = F_0 + F_1 x + \dots + F_{n-1} x^{n-1},$$

and

$$g(x) = g_0 + g_1 x + ... + g_{n-1} x^{n-1}.$$

Then we have

$$h(x) \times (1 + pF(x)) = pg(x).$$

We will derive a set of n linear equations over Z_q in the variables F_i and g_i.

Because the choice of the coefficients is only (1,0) for F_i and g_i, we also have

$$F_i(F_i - 1) = (F_i - 0)(F_i - 1) = 0,$$

 $g_i(g_i - 1) = (g_i - 0)(g_i - 1) = 0.$

- This means we can solve a set of n linear equations with 2n quadratic equations to find the secret key.
- We can solve by GB type of solvers over a ring.
- This is in general very difficult since it is over Z_q .
- This work was done in 2006 in Darmstadt for the tenary case, where we tried to solve degree 3 equations over a finite field.

Let us look again at the set the equation:

$$h(x) \times f(x) = pg(x),$$

over R.

Let

$$\bar{R}=Z(x)/(x^n-1).$$

Then the equations above become a set of equations over \bar{R} in the form

$$h(x) + ph(x) \times F(x) = pg(x) + qG(x), \qquad (3)$$

where the part qG(x) comes from the modular operation in the original equations, and

$$G(x) = G_0 + G_1 x + \cdots + G_{n-1} x^{n-1}.$$

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If we know the statistical range of G(x) then we can build a set of new equations in the form of

$$\prod_{i=1}^d (G_j - a_i) = 0,$$

so that the coefficients G_j are now restricted to the set of integers a_1, \ldots, a_d .

• When we represent elements in Z_q , we represent them in the form

$$-q/2+1,\ldots,0,\ldots,q/2.$$

Therefore the range of G(x) should not be large statistically.

Numerical experiment results.



Figure: Frequency of nonzero values for coefficients G_i

The REAL attack

- We can find F(x) and g(x) by solving a set of equations consisting of
 - *n* linear equations;
 - 2n quadratic equations;
 - n degree d over Z.
- We can use Newton type of numerical method to solve this set of equations.
- We could first do substitutions from the linear equations. If we substitute all the variables F_i, we would have a set of equations consisting of 2n quadratic equations and n degree d over Z.

The "REAL" attack

- We will now work with the assumption that $|G_i| \le d$ for i = 0, ..., n 1.
- With the given public key

$$h(x) = h_0 + h_1 x + \cdots + h_{n-1} x^{n-1}$$

and knowing that the function f(x) has the form f(x) = 1 + (2 + x)F(x), we have

$$p(x) \times h(x) \times F(x) - p(x) \times g(x) - qG(x) + h(x) = 0 \quad (4)$$

This gives a system of linear equations in the form Ay + c = 0with the unknown vector of coefficients given by

$$y = (F_0, F_1, \ldots, F_{n-1}, g_0, g_1, \ldots, g_{n-1}, G_0, G_1, \ldots, G_{n-1})^t$$

and

$$c = (h_0, h_1, \dots, h_{n-1})^t.$$

The system of equations to be solved is therefore

$$Ay + c = 0$$

 $F_i(F_i - 1) = 0$
 $g_i(g_i - 1) = 0$
 $G_i \prod_{j=1}^d (G_i - j)(G_i + j) = 0.$

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The REAL attack

- We can use numerical routines to solve the system of nonlinear equations.
- MATLAB provides such a routine and it is called fsolve. It requires two parameters, a reference to the function and an initial guess.
- The optional parameter allows for the setting of various options, for example the tolerance in the function evaluations and/or the tolerance in the x values, before MATLAB decides that a solution has been found.
- Another parameter is the number of function evaluations and it can be set to a large value, since in our case the given functions are easy to evaluate.

- If the Hessian of the system of equations can be computed explicitly, which is true in our case, this can also be given as a parameter instead of asking MATLAB to find the Hessian numerically.
- Options can also be set on how much MATLAB should report on the progress of finding a root.
- The underlying method uses the sum of the squares of the equations and then tries to minimize this function.
- The Levenberg–Marquardt algorithm is used but the faster but less robust Gauss–Newton algorithm can also be selected.

The "REAL" attack

- As expected the choice of the initial guess places a significant role in finding the solution, since the function to be minimized has lots of local minima.
- Even for this small example finding the correct solution is not guaranteed unless one starts within a reasonable distance from the actual solution.
- Starting with the zero vector as initial guess, fsolve usually returns with an answer which is closer to zero than the actual solution.
- Similar things will happen when we start with a vector of all elements set to one, except that after rounding to the nearest integers not all elements will be one.
- It is clear that we have to find a better initial condition. The LLL?

- We have investigated what happens when some of the parameters of variables are known in advance.
- For example assume that all of the G_i's are known in advance.

In this case the values for the F_i's are usually close to the actual solution, so that after rounding them to the nearest integer (0 or 1) we obtain the correct values for the F_i's.

Examples

In the first example, we use n = 167 and q = 512 and start with an initial vector for y with the elements set to zero or one at random.

The running time was 0.7 seconds.

When looking at the coefficients found for F most of them are within 10⁻⁶ of their actual values so that rounding them gives the correct answer.

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Examples

- For the second example, we use n = 809 and q = 2048.
- We have chosen the zero vector as the starting point, which usually speeds up the convergence to a solution.
- MATLAB completed in 44.9 seconds.
- Despite the claim of MATLAB that it did not converge to a root, the coefficients of F in the solution vector are again close enough to their correct integer values. After rounding them we can find the values for the g_i's.

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- With this approach we are able to recover the coefficients F_i and g_i even for large systems starting with the zero vector as the initial guess.
- The numerical routine fsolve is surprisingly fast and it might even work for larger systems.
- The only problem seems to be that it uses single precision in order to preserve memory, and thus has its own limitations.

Using Newton method directly is not sufficient.

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The modular part very important.

What we can do and what next

- Better approximation on G?
- Better solver?
- New direction LLL with Newton

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Thank you and any question?

